

DESIGN, B.S.

Mission

The Department of Art is a vibrant community of artists and scholars who integrate faith and creative practice. Through an innovative and rigorous curriculum, we cultivate a student's ability to create and critically evaluate complex works of art in a mentoring environment. We foster curiosity through established and experimental mediums, methods, and theoretical perspectives.

Degree Program

The Bachelor of Science degree in Design (<https://www.biola.edu/degrees/u/design-bs/>) contains a broad range of liberal arts general education courses, and allows students the option of choosing a wide range of general electives while providing them with a strong foundation in general design. It requires the completion of 48 credits in core and elective courses, and gives students the flexibility to complete a double major or a minor in another academic discipline.

Learning Outcomes

Program Learning Outcomes

Upon completion of the Bachelor of Science in Design, students will be able to:

1. Conceive, design and create works of art in one or more specific fine arts fields that are technically and conceptually sophisticated (ULO 1).
2. Recognize, analyze, compare and evaluate historical and contemporary art movements and aesthetic philosophies, including both Western and Global material (ULO 1).
3. Recognize and identify a variety of professional practices, career/employment and graduate education opportunities and apply that knowledge by developing a personalized career plan (ULO 3).
4. Articulate a clear rationale for the production and evaluation of contemporary visual art that reflects an orthodox Christian value system (ULO 2).

Each Program Learning Outcome (PLO) listed above references at least one of the University Learning Outcomes (ULO 1, 2, 3), which may be found in the General Information (<http://catalog.biola.edu/general-information/>) section of this catalog.

Requirements

Admissions Requirements

The Department of Art has an open admissions policy. Incoming first-year students and transfer students from other institutions may declare an art major when they apply for admission to Biola University. Because of the rigorous schedule and amount of work required in the B.F.A. degree program, transfer students and Torrey Honors College students may need an additional semester to complete all of their requirements.

Program Requirements

The Department of Art offers three degree programs. The Bachelor of Fine Arts in Art is a professional degree program focusing on intensive studio practice and requiring an area of concentration; the B.F.A. is the preferred degree for students who anticipate having an art-related career,

or who are planning to attend graduate school. The Bachelor of Science degrees in Art and in Design contain a broader range of liberal arts general education courses, and allow students the option of choosing a wide range of general electives. The two B.S. degrees also allow greater flexibility for students completing a double major or a minor in another academic discipline.

Every year, all art majors participate in formal reviews to evaluate their progress in the department. Student portfolios are appraised using a variety of criteria, such as technical achievement, creative problem solving, and aesthetic/artistic development. Reviews are conducted at the end of the freshman, sophomore and junior years. Graduating seniors in the B.F.A. program are evaluated the semester before their thesis exhibitions.

All art majors are required to maintain a 2.5 GPA in the program. Any grade below a "C-" (1.67) must be repeated.

In art and design studio courses, contact hours define the meaning of a credit hour. In these courses, one semester hour of credit equals two hours of class instruction with at least one additional hour of unsupervised laboratory work each week. Studio courses receiving 3 credits typically meet six hours a week for class instruction with the expectation that students complete an additional three hours of assigned laboratory work. Students taking ARTS 462 or ARTS 464, and independent studies, must complete a minimum of three hours of research/laboratory work each week during the semester for one hour of credit.

Curriculum Requirements

Code	Title	Credits
Program-Specific Core Curriculum Courses		
Core Curriculum requirements for the Bachelor of Science degree in Design must conform to the University standards for B.S. degrees. All B.S. in Design majors are exempt from the Core Curriculum requirement in fine arts. All B.S. in Design majors are required to take the following courses:		
BBST 465	Integration Seminar (taken as "Contemporary Art and Theology")	
PHIL 216	Introduction to Philosophy and Aesthetics	
Program Courses		
ARTS 107	Drawing I	3
ARTS 110	2-D Design	3
ARTS 111	3-D Design	3
ARTS 112	4-D Design	3
ARTS 116	History of Western Art I: Prehistoric Through Renaissance	3
ARTS 126	History of Western Art II: Baroque Through Modernism	3
ARTS 217	Typography I	3
ARTS 220	Professional Practices	3
ARTS 314	Integrated Design I	3
ARTS 315	Contemporary Art Trends	3
ARTS 321	Historical Development of Design	3
ARTS 333	Graphic Design Forms I	3
ARTS 337	Typography II	3
ARTS 423	Integrated Design II	3

ARTS 450	Internship	3
Select one upper-division ARTS elective		3
Program Course Requirements: 48 credits		
Core Curriculum Requirements ¹		64
General Electives		8
Total Credits		120

¹ See Core Curriculum Program section (<http://catalog.biola.edu/general-information/undergraduate-core-curriculum-program/>) for details.

Course Sequence

NOTE: The course sequence table is designed by the major department and is one way that the classes will work out properly in sequence for your major. However, there are alternative or flexible ways to rotate some of the classes within the same year/level and sometimes between year levels. Please contact your major department advisor to discuss flexible alternatives in scheduling the sequence of your classes.

Taking coursework during the summer session may also be an option to accelerate your degree path.

See Core Curriculum Program section (<http://catalog.biola.edu/general-information/undergraduate-core-curriculum-program/>) for a list of approved Core Curriculum courses.

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First Year		
Fall	Credits Spring	Credits
BBST 103 or 165	3 BBST 103 or 165	3
ARTS 107	3 BBST 209 or 210	3
ARTS 110	3 ARTS 111	3
ARTS 116	3 ARTS 126	3
ENGL 100 or 112	3 ARTS 217	3
GNST 102	1 KNES 107	1
16		16

Total Credits 32

Second Year		
Fall	Credits Spring	Credits
BBST 209 or 210	3 BBST 251	3
ARTS 112	3 ARTS 314	3
ARTS 220	3 ARTS 315	3
Foreign Language (see Core Curriculum)	4 ARTS 337	3
KNES Activity (see Core Curriculum)	1 PHIL 216	3
14		15

Total Credits 29

Third Year		
Fall	Credits Spring	Credits
BBST 354	3 BBST 365	3
ARTS 423	3 ARTS 321	3
Behavioral Science (see Core Curriculum)	3 HIST 200, 201, or POSC 225	3
Communication (see Core Curriculum)	3 General Elective	3
Literature (see Core Curriculum)	3 General Elective	3

Graduation Petition due in Registrar's Office	
15	15

Total Credits 30

Fourth Year		
Fall	Credits Spring	Credits
BBST 300/400 Bible Elective	3 BBST 300/400 Bible Elective	3
ARTS 333	3 BBST 465 (Contemporary Art & Theology - required)	3
ENGL 313	3 ARTS 450	3
Math (see Core Curriculum)	3 ARTS Elective (upper-division)	3
Science (see Core Curriculum)	3 General Elective	2
15		14

Total Credits 29

Torrey Hnrs Seq

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Design, B.S.

First Year		
Fall	Credits Spring	Credits
HNRS 101	4 HNRS 105	4
HNRS 102	4 HNRS 106	4
ARTS 107	3 ARTS 111	3
ARTS 110	3 Foreign Language (see Core Curriculum)	4
ARTS 112	3	
GNST 102	1	
18		15

Second Year		
Fall	Credits Spring	Credits
HNRS 210	4 HNRS 230	4
HNRS 215	4 HNRS 231	4
ARTS 116	3 ARTS 314	3
ARTS 217	3 ARTS 337	3
ARTS 220	3	
17		14

Third Year		
Fall	Credits Spring	Credits
HNRS 324	4 HNRS 337	4
HNRS 326	2 HNRS 339	2
ARTS 321	3 ARTS 300/400	3
ARTS 423	3 ENGL 313	3
Math (see Core Curriculum)	3 KNES 107	1
		PHIL 216
15		16

Fourth Year		
Fall	Credits Spring	Credits
HNRS 443	4 HNRS 458	4
ARTS 315	3 BBST 465	3
ARTS 333	3 ARTS 126	3
KNES Activity (see Core Curriculum)	1 ARTS 450	3
Science (see Core Curriculum)	3	
	14	13
Total Credits 122		